



# 2019 Capital City Cup Tournament

## RULES AND REGULATIONS

**LAWS OF THE GAME:** Except as modified by these Rules, all games will be played in accordance with the laws of the game observed by USYSA/FIFA.

**AGE:**

- U19 – December 31, 2001 and younger
- U18 – December 31, 2002 and younger
- U17 – December 31, 2003 and younger
- U16 – December 31, 2004 and younger
- U15 – December 31, 2005 and younger
- U14 – December 31, 2006 and younger
- U13 – December 31, 2007 and younger
- U12 – December 31, 2008 and younger
- U11 – December 31, 2009 and younger
- U10 – December 31, 2010 and younger

**TEAM REGISTRATION AND CHECK-IN:**

Team registration should be completed through the online system at [www.arkansasunited.com](http://www.arkansasunited.com) and [www.sincsports.com](http://www.sincsports.com). We must receive all team registration fees before bracketing. Team check in for the tournament is all online. There is no in person team check in for the Capital City Cup.

**ELIGIBILITY:**

- (i) Team must be currently registered with its local USSF/USYSA/US Club organization, and may have no more than 18 players (22 for U13-U19).
- (ii) Out of state teams must have the "Permission to Travel" form authorized by their governing organization and presented at registration if required by home state rules. US Club Soccer teams do not require a travel permit.
- (iii) Each team must have an approved US Club or USYSA State issued Roster, submit it for online check in and must carry five (5) copies for the tournament at to show officials potentially at each match.
- (iv) Teams must have a signed, laminated USSF/USYSA/US Club player registration card with picture on back for each player, which will be checked against the rosters; player cards must be retained in the possession of the coach at all times.
- (v) Each team is allowed four (4) guests, and any guest player must have a completed guest player form and his/her player card; guest player form and documents needed to be submitted with other player documents online.
- (vi) Players who are dual registered may play for only one team during the entire tournament which must be designated at the time of check-in. If a player is found to be playing on more than one team, and participates in any game for a second team, all games played by both teams will be considered a forfeit.
- (vii) Medical release forms will be checked at registration, USYSA requires that these forms must be in the possession of the coach/team manager at all games. Forms available at [www.arkansassoccer.org](http://www.arkansassoccer.org).
- (viii) Tournament officials and referees can and will ask for player ID's during the tournament for verification.

## GAME LENGTH, BALL SIZE, OVERTIME PERIODS:

AGE DIV.	BALL SIZE	PREL.	FINAL	FINAL O/T
U-9/10 (7v7)	#4	2 X 25	2 X 25	2 X 5 min*
U-11/12 (9v9)	#4	2 X 30	2 X 30	2 X 5 min*
U-13/14	#5	2 X 35	2 X 35	2 X 5 min*
U-15/16	#5	2 X 40	2 X 40	2 X 5 min*
U-17/18/19	#5	2 X 40	2 X 40	2 X 5 min*

*There is no overtime for preliminary games.*

\* For semi-final and final games that are tied after regulation time overtime will be played using "golden" goal. See below for further information on tie-breaker rules for semi-final and final games.

**TEAM STANDINGS AND TIE BREAKERS:** Teams will be awarded points as follows:

WIN – 3 POINTS            TIE – 1 POINT            LOSS – 0 POINTS

**Crossover games will not count in preliminary round standings unless needed to break a tie within the preliminary rounds.**

Tie breakers for preliminary round standings listed in priority:

1. Head to head competition.
2. Goal differential – goals scored minus goals allowed (maximum of +5 or -5 per game).
  - a. Example: 7-1 win = +6 goals but maximum allowed is =5, therefore goal differential is +5.
  - b. 2-9 loss = -7 goals but maximum allowed is -5, therefore goal differential is -5.
3. Least goals allowed.
4. Team with most shut-outs (0-0 tie is not considered a shut-out).
5. Crossover game, if applicable, is introduced and winner will be determined by
  - a. Highest point total from ALL games.
  - b. Tie breakers 1-4
6. FIFA kicks from penalty mark in accord with the rules set forth herein.

\*In the event of a 3-way tie in preliminary round games, the tie breakers will be followed in order until the team, or teams, to advance is determined. After the first team to advance is determined the remaining teams will continue through the tie breaker rules, from that rule forward, until the next team to advance is determined (i.e.: the two remaining teams will not return to rule number 1 to determine the outcome).

Tie-breakers for semi-final and final games:

1. If a game is tied after regulation, overtime will begin and the outcome will be determined using "golden goal". Two overtime periods will be played if neither team scores.
2. If still tied after two overtime periods, FIFA penalty mark procedures will be used.
3. Only players on the field of play at the end of the overtime may participate in the taking of the penalty kicks.

## **Awards:**

Trophies will be presented immediately after the final game at the tournament headquarters. Champion and Finalist team will each receive a trophy. Champions and Finalist team members will receive a Medal.

**U11 RULES:**

1. No Punting: Goal Keepers are not allowed to punt the ball. This includes drop kicking or bouncing the ball and kicking it. If the keeper puts the ball on the ground to kick it themselves, players can immediately press the keeper. Violation of the rule will result in an indirect free kick from the spot of the foul.
2. No Heading: An indirect free kick will be awarded to the team who did not head the ball. If the ball is headed by the team in their own penalty box, the ball will be moved right outside the penalty box for an indirect free kick.

**PROTESTS:** All decisions of tournament officials are final; no further protests are allowed.

**PLAYING CONDITIONS:** The playing conditions of the fields at the Burns Park Soccer Complex is determined solely by the staff of the North Little Rock Parks & Rec Department and communicated to the Arkansas United Soccer Club in the event of inclement weather. The Tournament Committee reserves the right to shorten games, reschedule games, or end the tournament in the event of inclement weather. Preliminary games terminated after the start of the second half due to weather shall stand. In the event the Tournament is terminated due to weather, the Tournament Committee may or may not determine winners based on number of completed games. Refunds are not available.

**UNIFORMS:** Players must wear numbers on backs of their jerseys. Each player will have a different number that shall coincide with number on the roster. Visiting teams are encouraged to wear their darkest jersey color and the home team is encouraged to wear their lightest jersey color. In the event team jerseys are the same, or similar color, the home team will change colors. All players' equipment is subject to referee approval. Shin guards are required and must be worn by every player.

**CONDUCT OF PLAYERS, COACHES AND FANS:****We encourage you to support your teams in a positive manner.**

All players and coaches for each team will occupy the same side of the field and spectators will occupy the opposite side, if possible. Noisemakers will not be allowed at the fields. Consumption of alcoholic beverages on Tournament fields or facilities will not be allowed. No pets will be allowed at the tournament fields or facilities. Unmanageable behavior will not be tolerated from players, spectators, parents, or team officials. Offenders will be removed from playing area and banned from participation in any manner for remainder of Tournament. Physical attacks on any official will result in the forfeit of all games played, or to be played, as well as forfeit of all Tournament fees. It will be the policy of the Tournament Committee to attempt prosecution of any party physically attacking any official.

- Players, coaches, and all spectators will not engage in any kind of unsportsmanlike conduct with an official, coach, or players.
- Players, coaches, and all spectators will respect the officials and their authority during games and will not question, discuss, or confront an official or referee.
- Spectators will not confront any coach at the game field
- Spectators will refrain from coaching the players on the field

**TEAM DISCIPLINE:** Any player receiving two yellow cards or a red card during a game will be ejected. Ejected players must remove themselves from playing area and are banned from playing next scheduled tournament game. Player card(s) can be picked up at the Tournament Headquarters at the conclusion of the Team's next game. It is the responsibility of coach to retrieve player card.

1. SUBSTITUTIONS – Substitutions are unlimited and may be made at the following time, with referee's permission:
  - (i) After a goal by either team;
  - (ii) Before a goal kick by either team;
  - (iii) On throw-ins for team in possession of ball;
  - (iv) In the event of injury by either team;
  - (v) A cautioned/yellow-carded player may be substituted before restart of play;
  - (vi) A red-carded/ejected player may not be substituted.

**GAME REPORT:** Game reports should be signed by referee and coach or official from the winning team.

**FORFEITED GAMES:** A team will be allowed a 10-minute grace period from the scheduled start time before the game is awarded to the opponent. A minimum of 7 players constitutes a team when 11 constitute a full team. A minimum of 5 players constitutes a team when 9 players constitute a team. In the event a team forfeits a game, its opponent will be awarded a win with a score of 3-0 and given 3 points. Any team quitting the field of play before the conclusion of game is automatically disqualified from the tournament. Any team causing abandonment will be declared the loser with a 0-3 score. When the situation causing abandonment is such that the tournament officials cannot assign responsibility, both teams shall forfeit with no goals scored and a double loss declared.

**TOURNAMENT COMMITTEE:** ARKANSAS UNITED SOCCER CLUB, its Board Members and Tournament Committee are not responsible for any expenses or obligations incurred by any team if the tournament is canceled in whole or in part. The Tournament Committee's interpretation of the foregoing rules and regulations is final. The Tournament Committee reserves the right to decide all matters pertaining to the Tournament. No refunds will be made after the lists of accepted teams are posted.

In the event the tournament is canceled, either in whole or part, the Tournament Committee is not responsible for any expenses incurred by any team. Once tournament has started regardless of elapsed time or games played, refunds will not be issued. Refund checks will be mailed to the primary team contact's address obtained during electronic registration. A team withdrawing from the Tournament before the entry deadline will receive a refund, less a 25% administrative fee. There will be no refunds given to a team withdrawing after the entry deadline. Teams submitting incorrect information or changing information on the entry form after acceptance shall be subject to removal from the Tournament and forfeiture of the entry fee. In case of cancellation of the tournament prior to the event starting due to inclement weather, acts of God, or other factors beyond control, 25% of the entry fee will be retained by the Arkansas United Soccer Club to cover expenses and start-up costs. No refund will be given once the tournament begins.

*Arkansas United Soccer Club, tournament sponsors or any authorized representative, agent, or employee of any of these organizations shall not be responsible for any expense incurred by any team, club, or individual if the event is canceled in whole or in part or for any liability in connection with the tournament for personal injury or property loss in connection with traveling to, participating in, or traveling from the tournament. Each team, players, coach, or supporter shall participate in and attend the tournament at its, hers, or his own risk. The Director's or Executive Committee's interpretation and application of each of rules included herein and such interpretation and application will be final. By entering the tournament, each club, team, and player agrees to be bound, and abide, by each of the rules included herein.*

**No pets, no alcohol, no drugs, and no firearms are allowed at the fields or complex.**